

Tournament Rules For

Shadowverse International Championship

2026 Singapore

1. Introduction

These rules set forth the general provisions regarding the operation and management of the game tournament “Shadowverse International Championship 2026 Singapore” (hereinafter referred to as the "Tournament") conducted using "Shadowverse: Worlds Beyond," a service operated and provided by Cygames, Inc.
In addition to these rules, the tournament summaries and precautions set forth in the smartphone application "Shadowverse: Worlds Beyond Tournament Navigator" (hereinafter referred to as "Tournament Navigator app") for each tournament (hereinafter collectively referred to as "Tournament Overview"), and other separately specified rules, etc., are hereinafter collectively referred to as the "Rules."
The organizers of the Tournament are collectively referred to as the "Management Team." The organizer shall be specified in the Tournament Overview. The Management Team will operate and manage the Tournament in accordance with these Rules and reserves the right to make final decisions in the event of any circumstances not covered by the Rules or if unexpected situations occur.

All dates and times stated in the Rules are in Japan Standard Time (JST).

2. Eligibility

You can register for the tournament via Google Forms and participate through the Shadowverse: Worlds Beyond Tournament Navigator (SVWB Tournament Navigator) app. To participate, you must meet all the following conditions:

(1) Agree to these Rules.
(2) Reside in a country that “Shadowverse: Worlds Beyond” and SVWB Tournament Navigator are officially available.
(3) Complete registration through the Google Form designated by the Management Team. Also, have the Tournament Navigator app linked to your Shadowverse: Worlds Beyond account and must not unlink it before receiving rewards.
*If the link is removed before reward distribution, rewards may not be delivered correctly.
(4) After registering via the Google Form, correctly complete the procedure to confirm your intent to participate in response to the email from the management team.
(5) Be at least 18 years old as of the tournament date and be able to submit identification (a passport or Singapore National Registration Identity Card (NRIC)) when requested by the Management Team.
(6) Be available to participate on all dates related to the tournament.
(7) Be able to receive and respond to communications from the Management Team during the Tournament period. The communication period will be specified by the Management

Team in the Tournament Overview.

(8) Be able to submit personal bank account information by your own name by the specified deadline following notification from the Management Team in the event of winning cash prize money.

(9) Complete check-in via Tournament Navigator app within the time specified by the Management Team on the day of the Tournament.

(10) Be able to communicate smoothly in English or Japanese with the Management Team and other participants.

(11) Understand and abide by these Rules and tournament operation procedures.

(12) Not have been an officer or employee (including continuous outsourcing and part-time work) of Cygames, Eliphant Pte. Ltd., or affiliates within the last 6 months.

(13) Not have received advance card set information regarding the card set specified in the Tournament Overview from Cygames for writing/publication, unless the info was made public within 168 hours.

(14) Not be a member of the Management Team.

(15) Not be subject to any suspension or ban from tournament participation in any events related to Shadowverse EVOLVE, Shadowverse, or Shadowverse: Worlds Beyond.

(16) Not be involved in operating aggregation/reprint sites or be affiliated with RMT companies.

(17) You and your relatives must not be members of or have relationships with antisocial forces.

3. Consent Regarding Shadowverse World Grand Prix 2026

If this Tournament is designated as an event related to the Shadowverse World Grand Prix 2026, the Management Team will notify participants accordingly in the Tournament Overview.

Participants in tournaments related to the Shadowverse World Grand Prix 2026 shall be deemed to have agreed to the following conditions.

(1) Receive and respond to communications from the Shadowverse World Grand Prix 2026 Management Team leading up to the event.

(2) Attend photo/video sessions if qualified (dates/locations determined by the Shadowverse World Grand Prix 2026 Management Team in consultation with each player).

(3) Consent to being photographed/interviewed by the Shadowverse World Grand Prix 2026 Management Team or other media.

(4) Acknowledge and consent that your portrait, in-game name, and any still photos or videos taken while participating may be used by Cygames, Inc. and the Shadowverse World Grand Prix 2026 Management Team on official websites, promotional materials, press releases, and media content related to the tournament—not only during this fiscal

year but in subsequent years as well. Furthermore, you agree to the commercial use of such materials in print, video, and other informational media produced by Cygames, Inc. and the Shadowverse World Grand Prix 2026 Management Team, and waive any portrait rights, publicity rights, or related claims regarding such use.

4. Tournament Format

The format will be specified in the Tournament Overview, and the Management Team will proceed with the tournament in accordance with these Rules using the specified tournament format.
'Match' refers to a collection of multiple battles conducted to determine the winner of one round of the tournament.

4.1 Tournament Registration

(1) Registration must be via the Google Form designated by the Management Team.
(2) Before registering, you must confirm that you meet the requirements listed in "2. Eligibility."
(3) This tournament is open to anyone who satisfies the requirements in "2. Eligibility" of these Rules.
(4) Your Shadowverse: Worlds Beyond User ID will be used for registration in the "Tournament Mode" used for this event. (Shadowverse: Worlds Beyond User IDs can be obtained by downloading the game and registering an account for free.)
(5) The Management Team reserves the right to request a change to an in-game name, and participants must comply with such requests.
(6) Personal information collected at the time of registration is used solely for the purposes specified in these Rules and will be managed appropriately in accordance with the Cygames, Inc Privacy Policy (https://shadowverse-wb.com/en/privacy/).
(7) If the number of registrations exceeds the maximum capacity, participants for this tournament will be determined on a first-come first-serve basis, from among those who have correctly completed the confirmation of their intent to participate.
(8) After registration, the management team will individually contact each registrant to confirm their intent to participate.
(9) If your intent to participate cannot be confirmed within the specified deadline, your registration will not be accepted.
(10) This tournament will be conducted using the "Tournament Mode" within Shadowverse: Worlds Beyond; therefore, there will be no disparity in available cards among participants.

4.2 Tournament Mode

(1) Tournament Mode is a free feature available to tournament participants.

(2) All cards available in the designated format are available for use (excluding premium cards, full art cards, and card styles).
(3) Participants must register decks in advance; failure to do so results in disqualification. Details regarding the deck registration period and procedure will be announced to players by the Management Team.
(4) Tournament Mode is not available when you are using the devices provided by the Management Team.

4.3 Withdrawal

(1) Participants may withdraw at any time, forfeiting further eligibility.
(2) Prizes are not awarded to withdrawn players unless the withdrawal is due to unavoidable and unforeseeable circumstances judged by the Management Team.

5. Match Format

The match format will be specified by the Management Team in the Tournament Overview, and the Management Team will proceed with the tournament in accordance with these Rules using the specified match format.
The match format complies with in-game rules.
Order of play (first/second) is random.

5.1 Swiss Format

(1) The Swiss format is a tournament structure in which players are paired each round based on similar match records.
(2) Number of rounds may be adjusted by the Management Team on the day of the tournament according to the total number of participants.
(3) If the number of rounds is adjusted in the Day 1 Swiss format, the Management Team will notify all participants of the updated qualification criteria for Day 2.
(4) If multiple participants on Day 1 have the same number of match wins, their ranking will be determined based on the average match win rate of their opponents. If the average match win rate is also tied, rankings will then be determined by the average match win rate of their opponents' opponents. If both criteria are still identical, participants will be determined by a fair lottery conducted by the Management Team.
(5) Byes may occur according to the total number of participants.

5.2 Single-Elimination Format

(1) The single-elimination format is a tournament structure in which a player is eliminated upon losing one match.
(2) Matchups are based on rankings of Day 1.

(3) Byes may occur according to the total number of participants.
(4) Should a participant who has qualified for Day 2 become unable to compete for any reason, including disqualification or withdrawal, their participation right shall not be transferred to another participant.

6. Tournament Operations

These rules set forth the procedures for the operation of the Tournament.
If the Management Team determines that smooth and appropriate operation of the Tournament is difficult due to trouble or other unforeseen circumstances, the Management Team reserves the right to change the tournament format, tournament rules, tournament schedule, and other matters related to the Tournament at its own discretion.
In such cases, changes may include switching to a single-elimination format or restricting participants based on tournament results.

6.1 Deck Registration

(1) All participants must register their decks in Tournament Mode in advance.
(2) *Participants who fail to complete deck registration properly will not be allowed to participate in the Tournament.
(3) Details regarding the deck registration period and procedure will be announced to players by the Management Team.

6.2 Gathering

(1) Check-in via Tournament Navigator app is mandatory at the designated time.
*For instructions on how to check in, please refer to the "Player's Guide".
(2) Delays in public transport may result in extended check-in times at the Management Team's discretion.
(3) Participants may not request schedule changes.
(4) In cases where changes are unavoidable due to operational reasons, the Management Team reserves the right to modify the schedule or timetable at its discretion.
(5) Participants shall prepare to begin their matches in accordance with the instructions of the Management Team.
(6) Any participant who fails to enter the tournament room match by the time specified by the Management Team shall be recorded as having forfeited the match. Furthermore, a participant who enters the tournament room match without being seated in their assigned seat may be disqualified from the tournament.

6.3 Troubles During a Match

(1) If any issue arises during a match, participants are responsible for immediately

reporting the matter to the Management Team, regardless of the nature of the issue. Failure to promptly report such issue may result in penalties.

(2) In the event of a disconnection or other device malfunction, if the battle can continue due to a temporary connection recovery or similar circumstances, the participant may continue the battle without submitting a report.

(3) Participants shall bear full responsibility for the equipment and network environment used to compete in their matches.

(4) Participants are prohibited from invalidating a battle and conducting a rematch without the approval of the Management Team, even if mutually agreed upon among the participants. In the event of a violation of this prohibition, the Management Team may impose penalties on the relevant participant(s).

(5) Participants shall not raise objection to the rulings or decisions of the Management Team.

(6) In the event where gameplay cannot reasonably continue, or if abnormal in-game behavior occurs, the Management Team reserves the right to establish temporary rules, including restrictions on the use of specific cards.

7. Tournament Prizes and Rewards

(1) Prizes and/or prize money as specified in the Tournament Overview shall be awarded to participants in accordance with their final standings in the Tournament.

(2) If a player who has already secured a participation slot for Shadowverse World Grand Prix 2026 Day 1 newly earns a slot through this Tournament, or declines to exercise such slot, the participation right shall be reallocated to the next highest-placing participant in this Tournament.

(3) In the event that there are multiple next highest-placing participants (e.g., a tie for 3rd place), the recipient of the reallocated slot shall be determined in accordance with the method established by the Management Team. Furthermore, if the next highest-placing participant has already secured the relevant participation slot or declines to exercise it, the slot shall be reallocated to the subsequent highest-placing participant in this Tournament. However, if players up to fourth place decline to exercise the slot, no further reallocation shall occur.

8. Match Environment

8.1 Devices

(1) The Tournament shall be conducted using devices (such as smartphones or laptop computers) on which the latest version of Shadowverse: Worlds Beyond, as released by Cygames, Inc., is installed. Each participant is responsible for preparing their own device and shall compete using their own device.

(2) Each participant shall bear full responsibility for the device they use, including its network environment and power supply conditions.

8.2 Game Client

Matches shall be conducted using the latest version of Shadowverse: Worlds Beyond as released by Cygames, Inc.

9. Streaming

(1) All matches in the Tournament may be livestreamed by the Management Team.
(2) All participants shall be deemed to have agreed that all or part of the battles they conduct in the Tournament, including their likeness, may be livestreamed.
(3) Matches designated for livestreaming may be conducted using equipment provided by the Management Team. In such cases, participants shall comply with the Management Team's instructions regarding in-game settings and client language settings.
(4) Participants are prohibited from streaming or publicly disclosing their match content on the day of the Tournament, except as expressly permitted by the Management Team.

10. Prohibitions

Participants shall not engage in any of the following acts:
(1) Violating these Rules.
(2) Selling, transferring, or otherwise assigning to any third party any tournament participation rights awarded as prizes, or transferring the right to receive such participation rights.
(3) Disclosing any information related to the operation of the Tournament to external parties without authorization.
(4) Participating in the Tournament with false information in their registration or declarations.
(5) Registering the Tournament multiple times by the same individual.
(6) Transferring their right to participate in the Tournament to another person.
(7) Failing to appear at the designated place at the designated time.
(8) Withdrawing from or leaving the Tournament after it has commenced without the permission of the Management Team.
(9) Failing to comply with instructions or requests necessary for tournament operations issued by tournament staff, or intentionally interfering with the operation or progression of the Tournament.
(10) Failing to respond appropriately to questions necessary for tournament operations, or providing false information to the Management Team.
(11) Intentionally rendering a battle unable to continue, including by forcibly terminating the game client.

(12) Leaving the designated match room without the permission of the Management Team.
(13) Soliciting another participant to intentionally lose or intentionally losing in response to such solicitation.
(14) Attempting to determine the outcome of a match by any means other than gameplay.
(15) In addition to Items (13) and (14), intentionally underperforming in a match, colluding with other participants regarding match results or gameplay, or engaging in any conduct or behavior contrary to sportsmanship toward the Management Team, other participants, or spectators.
(16) Communicating with or receiving advice from anyone other than their opponent or tournament staff during a match without the permission of the Management Team.
(17) Unnecessarily speaking to a participant during their match.
(18) Taking notes or otherwise recording match-related information during a match without the permission of tournament staff.
(19) Accessing information by launching applications other than Shadowverse: Worlds Beyond during a match, or operating electronic devices (including smartphones, feature phones, tablets, or PCs) other than those necessary for gameplay.
(20) Intentionally exploiting vulnerabilities or bugs in the game client.
(21) Using in-game names that are obscene, discriminatory, offensive, contrary to public order and morals, infringe publicity rights, or otherwise inappropriate.
(22) Engaging in conduct inside or outside the venue, or on social media, that damages the reputation of the Management Team, Cygames, Inc., or Shadowverse: Worlds Beyond; engaging in abusive language, harassment, violence, or unsportsmanlike conduct toward other participants (including past participants); or engaging in any conduct that violates applicable laws and regulations.
(23) Violating the Terms of Service of Shadowverse: Worlds Beyond as established by Cygames, Inc.
(24) Engaging in gambling in connection with the Tournament.
(25) Having any association with organized crime groups or other anti-social forces.
(26) Entering into sponsorship agreements with, or promoting (by any means, including verbal statements, in-game names, or attire displaying promotional content), any entity that sells or provides the following goods or services; provided, however, that this restriction shall not apply with the prior approval of the Management Team:
① Adult content, tobacco, alcohol, gambling services, illegal digital content, or any other goods or services prohibited for sale in Japan;
② Services that violate the Terms of Service of Shadowverse: Worlds Beyond or any other game operated by Cygames, Inc.;
③ Goods or services that compete with the business of Shadowverse: Worlds Beyond or any other business of Cygames, Inc.

11. Penalties

(1) If the Management Team determines that a participant has violated these Rules, the Management Team shall impose a penalty on the offending participant.
(2) Penalties shall be determined by the Management Team in consideration of factors such as the severity of the violation and its impact. Penalties may include, in ascending order of severity: a warning; a game loss; a match loss; disqualification from the Tournament; suspension from participation in tournaments related to Shadowverse EVOLVE, Shadowverse, and/or Shadowverse: Worlds Beyond for a specified period; permanent suspension from participation in tournaments related to such titles; and/or prohibition from participating in any events organized by Cygames, Inc.
(3) In the event that the same individual repeatedly violates these Rules, more severe penalties may be imposed.
(4) The Management Team may publicly disclose any penalties imposed, including but not limited to publication on the official websites of Shadowverse EVOLVE and Shadowverse: Worlds Beyond.
(5) In the event that a participant is disqualified from the Tournament as a result of a penalty, any participation rights awarded as prizes in this Tournament shall be revoked.
(6) If a participant's violation of these Rules causes damage to the Management Team, Cygames, Inc., or any sponsors, such participant may be subject to legal claims, including claims for damages.

12. General

12.1 Disclaimer

(1) In the event of unavoidable circumstances such as game server issues, natural disasters, or other force majeure events, the Tournament may be postponed or suspended. In such cases, the Management Team shall bear no responsibility toward participants and shall not accept any claims for reimbursement of expenses incurred in connection with participation in the Tournament.
(2) The Management Team shall not be liable for any damages or disadvantages arising from disputes between participants or from a participant's violation of these Rules, except in cases where the Management Team bears significant responsibility for its instructions or handling of the Tournament.

12.2 Personal Information

(1) The Management Team shall use the personal information collected from participants for the purposes of operating the Tournament and for advertising and promotional activities related to the Tournament, including but not limited to livestreaming matches

or venue footage and introducing top-ranking participants.

(2) For the purposes set forth above, the Management Team may publish such personal information on websites, promotional materials, videos, or other media related to the Tournament, or provide such information to media outlets. The Management Team shall handle all personal information in accordance with the Cygames, Inc Privacy Policy (https://shadowverse-wb.com/en/privacy/).

12.3 Validity of These Rules

If any part of these Rules is found to be invalid or unenforceable, the valid or enforceable portions of these Rules shall remain in full effect, and the invalid or unenforceable provision shall be replaced to the extent that it is valid or enforceable.

13. Governing Law and Jurisdiction

(1) The Tournament and these Rules shall be governed by and construed in accordance with the laws of Japan.

(2) Any and all lawsuits or other disputes arising out of or in connection with the Tournament or these Rules shall be subject to the exclusive jurisdiction of the Tokyo District Court as the court of first instance.

(3) The provisions of the preceding two paragraphs shall not apply to the extent that they are subject to the mandatory provisions of the laws of the venue where the Tournament is held or the region in which a participant resides.

14. Changes to the Rules

(1) The Management Team reserves the right to amend or modify these Rules at any time without prior notice.

(2) Any amendments to these Rules shall be announced through official notices and shall become effective at the time of such announcement.

15. Contact Information

Shadowverse International Championship 2026 Singapore Inquiry Form

*Replies may take time depending on the situation.

16. Revision History

Enacted on July 17, 2026